

Finding k-best MAP Solutions Using LP Relaxations

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Prediction Problems

- Consider the following problem:
 - Observe variables: x^v
 - Predict variables: x^h

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- Predict variables: x^h

- Countless applications:

- Images:
- Error correcting codes
- Medical diagnostics
- Text

| Visible | Hidden |
|---------------|--------------|
| Noisy Image | Source Image |
| Received bits | Code word |
| Symptoms | Disease |
| Sentence | Derivation |

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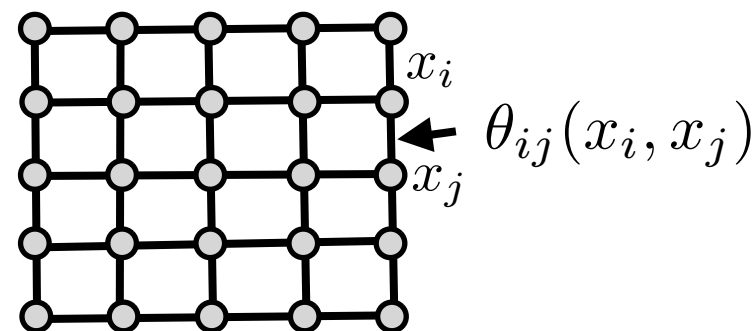
- This conditional distribution often corresponds to a graphical model
- Need to know how to find an assignment with maximum probability

The MAP Problem

- Given a graphical model over x_1, \dots, x_n

$$p(\mathbf{x}) = \frac{1}{Z} e^{f(\mathbf{x})}$$

$$f(\mathbf{x}) = \sum_{ij} \theta_{ij}(x_i, x_j)$$



- Find the most likely assignment: $\arg \max_{\mathbf{x}} f(\mathbf{x})$

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 - Provide optimality certificates
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 - Can be solved via message passing

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 - Supervised learning

From 2 to k best

- We can show that given a polynomial algorithm for $k=2$, the problem can be solved for any k in $O(k)$
- Focus on $k=2$
- Our key question: what is the LP formulation of the problem, and its relaxations?

Outline

- LP formulation of the MAP problem
- LP for 2nd best
 - General (intractable) exact formulation
 - Tractable formulation for tree graphs
 - Approximations for non-tree graphs
- Experiments

MAP and LP

MAP and LP

• MAP: $\max_x f(x)$

MAP and LP

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- MAP as LP:

MAP and LP

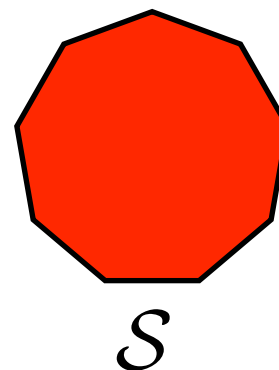
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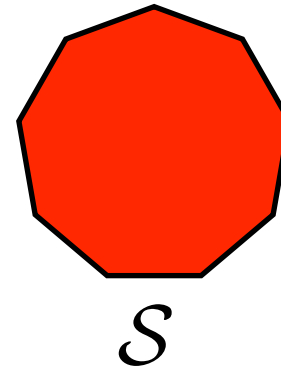


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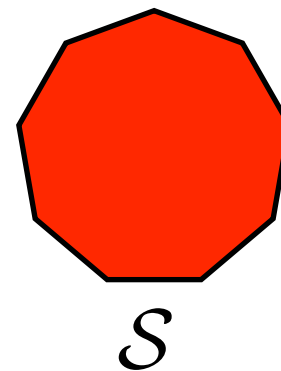


S

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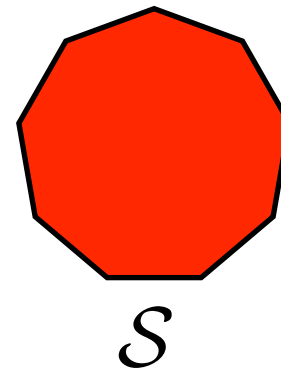


• Approximate
MAP via LP

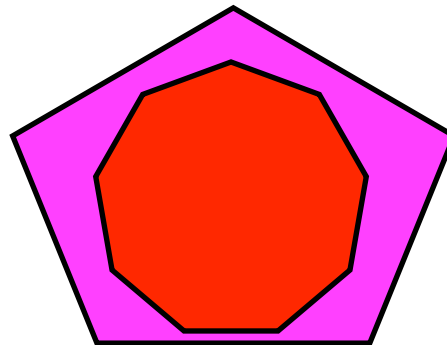
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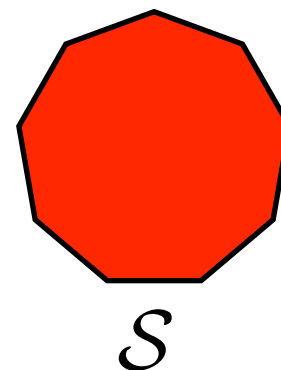
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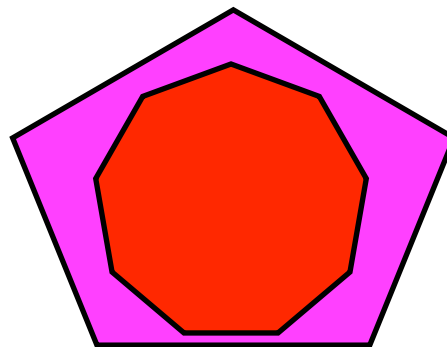
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Schlesinger, Deza &
Laurent, Boros,
Wainwright,
Kolmogorov

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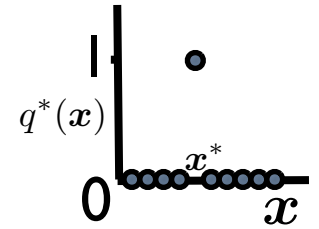
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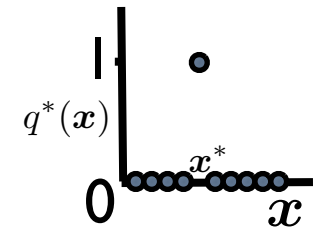
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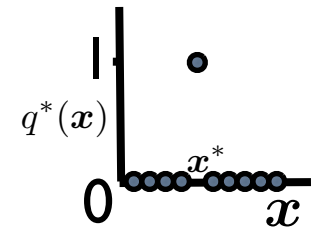
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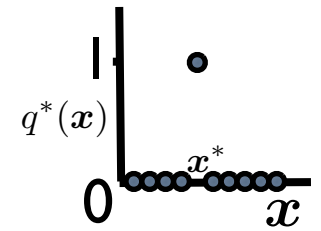


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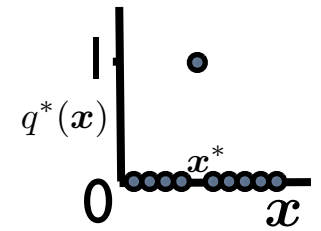


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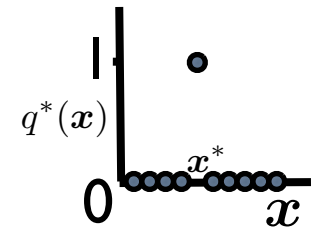


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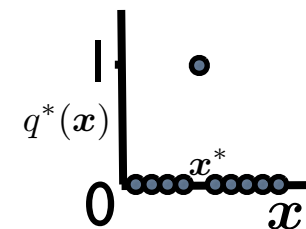
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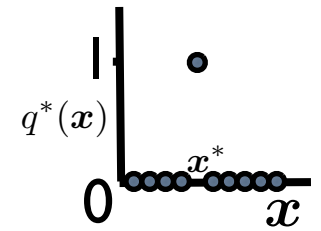
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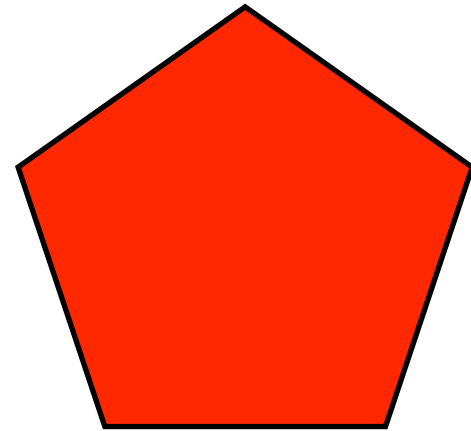
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See: Cut polytope (Deza, Laurent),
Quadric polytope (Boros)

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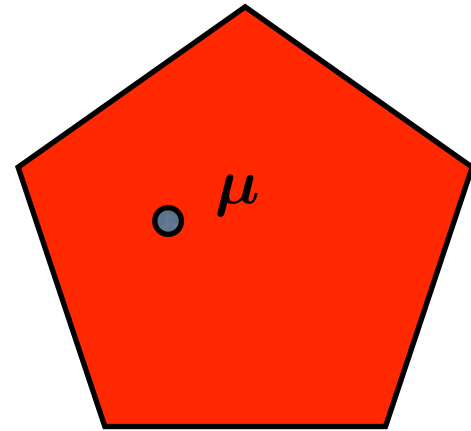
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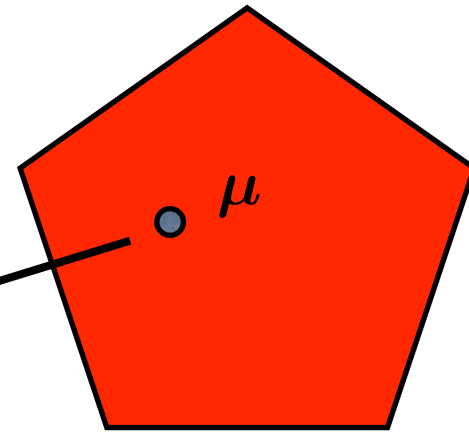
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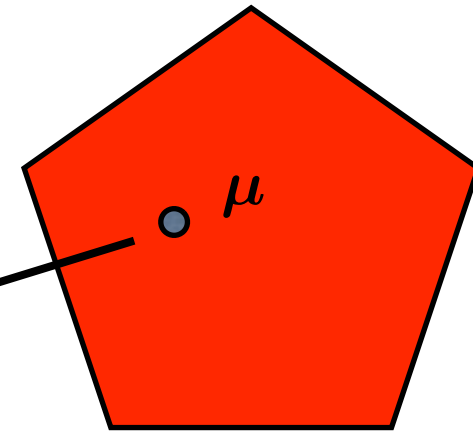


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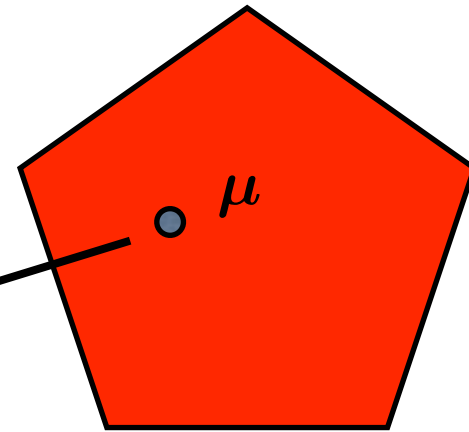


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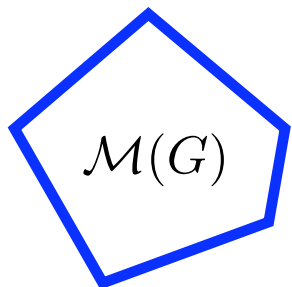


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- The vertices have integral values and correspond to assignments on \mathbf{x}

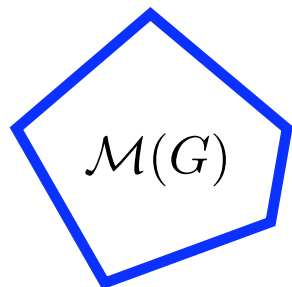
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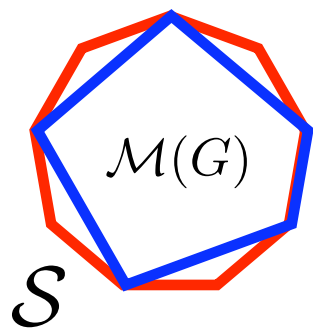
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Exact but Hard!

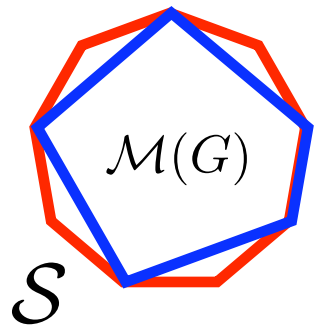
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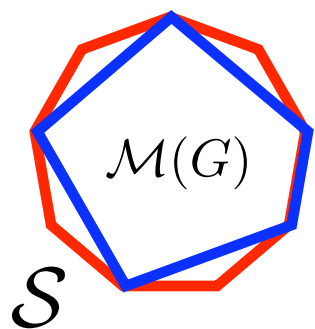
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Relaxing the MAP LP

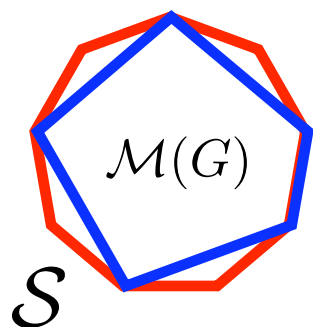
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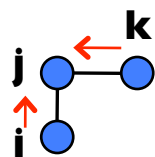
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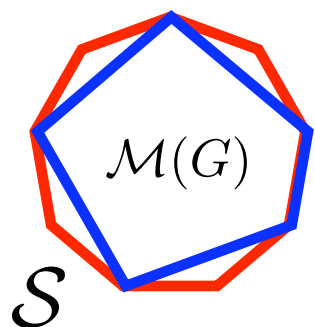
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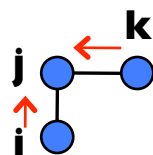
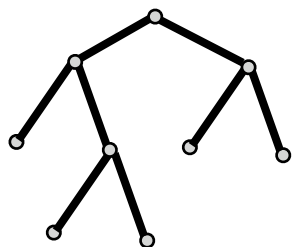
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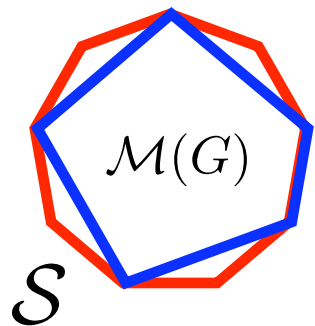
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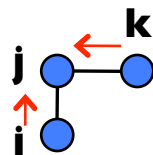
Relaxing the MAP LP

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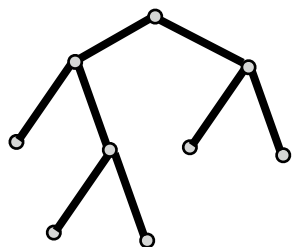


- If optimum is an integral vertex, MAP is solved
- Possible outer bound: Pairwise consistency

Exact for trees



$$\sum_{x_i} \mu_{ij}(x_i, x_j) = \sum_{x_k} \mu_{jk}(x_j, x_k)$$



- Efficient message passing schemes for solving the resulting (dual) LP

Outline

- LP formulation of the MAP problem
- LP for 2nd best
 - General (intractable) exact formulation
 - Tractable formulation for tree graphs
 - Approximations for non-tree graphs
- Experiments

The 2nd best problem and LP

MAP

2nd best

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$$\max_x f(x)$$

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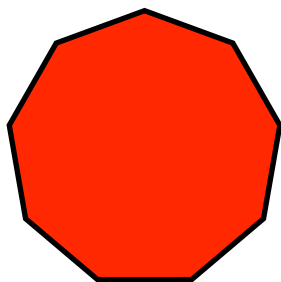
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The 2nd best problem and LP

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$$\max_{\mu \in \mathcal{M}(G)} \mu \cdot \theta$$



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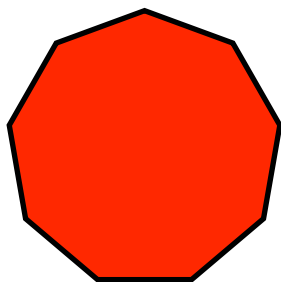
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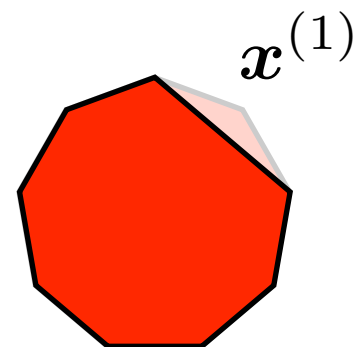
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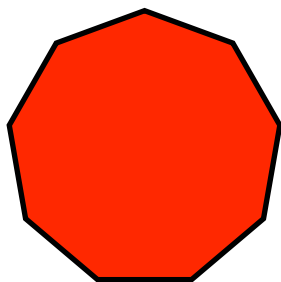


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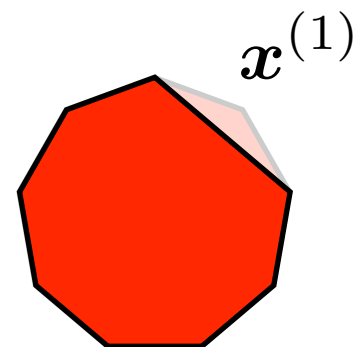
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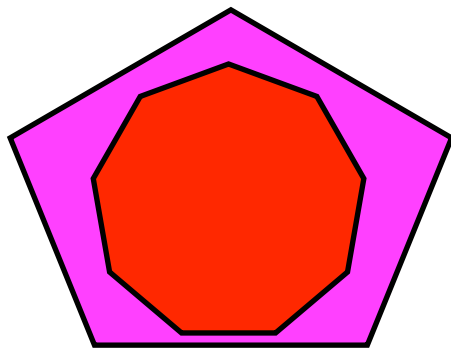
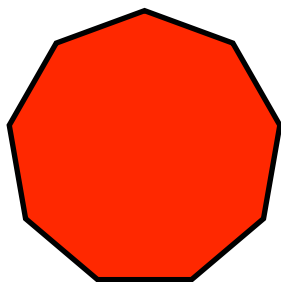
Approximations:

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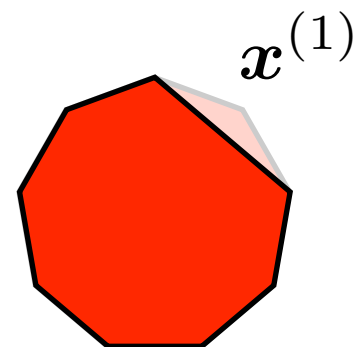


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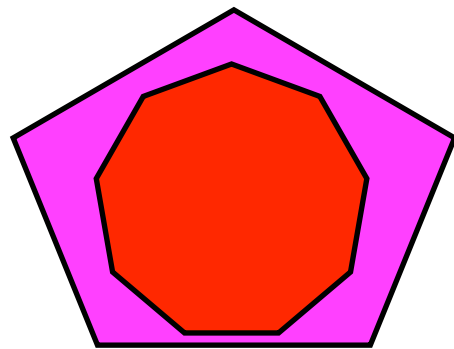
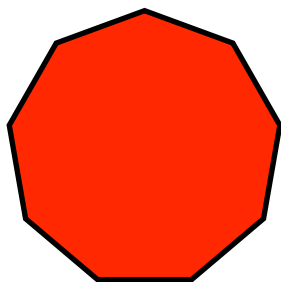


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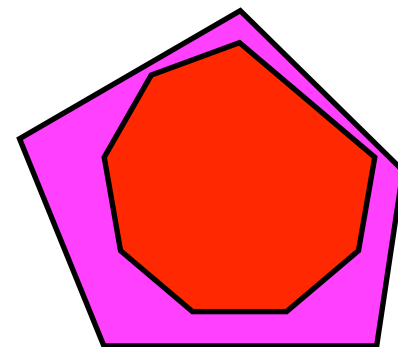
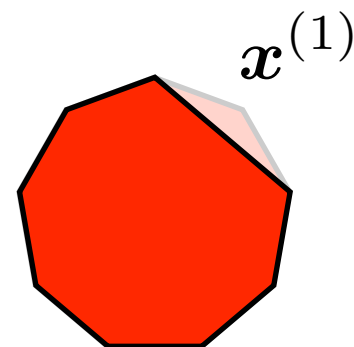


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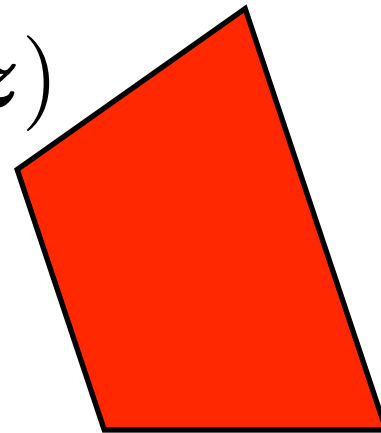
A new marginal polytope

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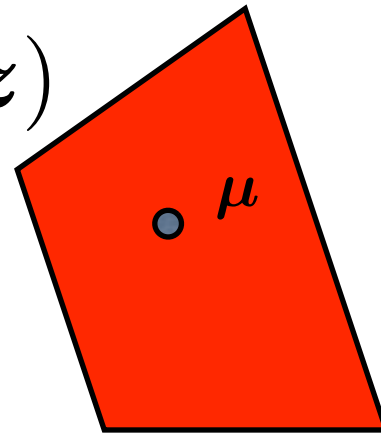
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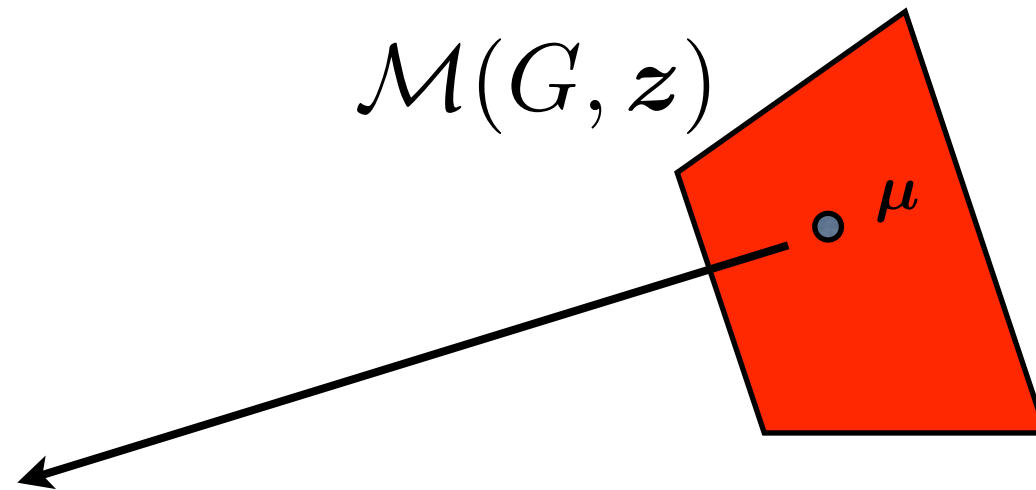
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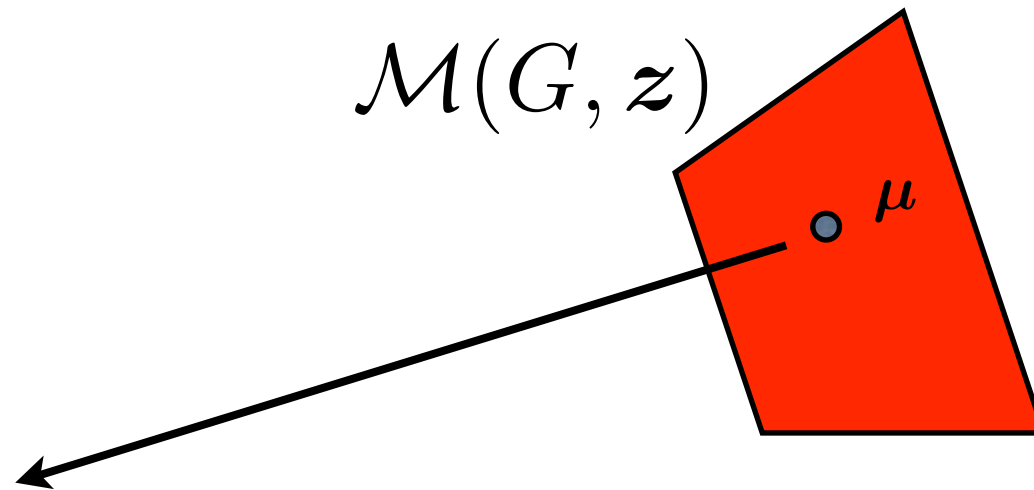
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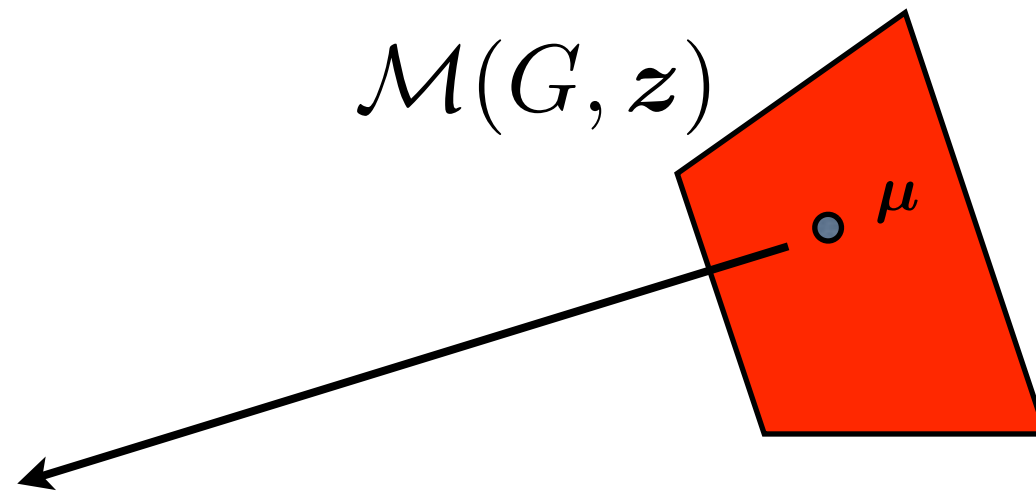
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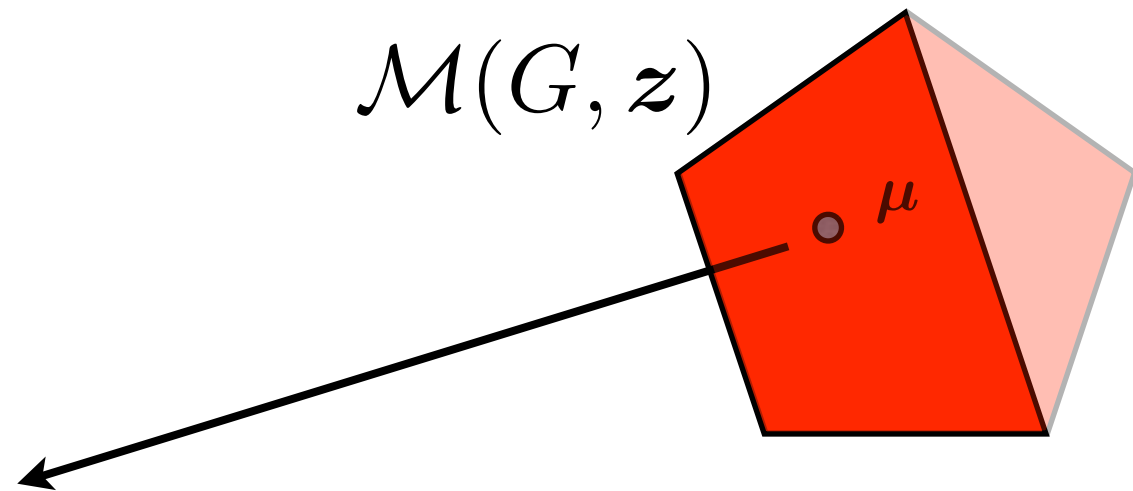
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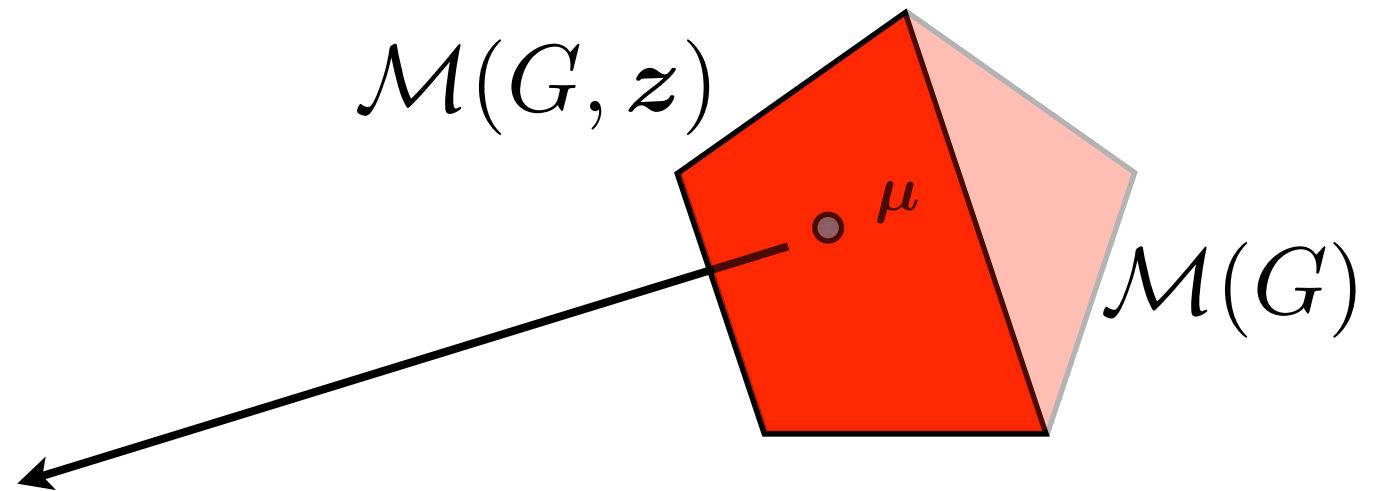
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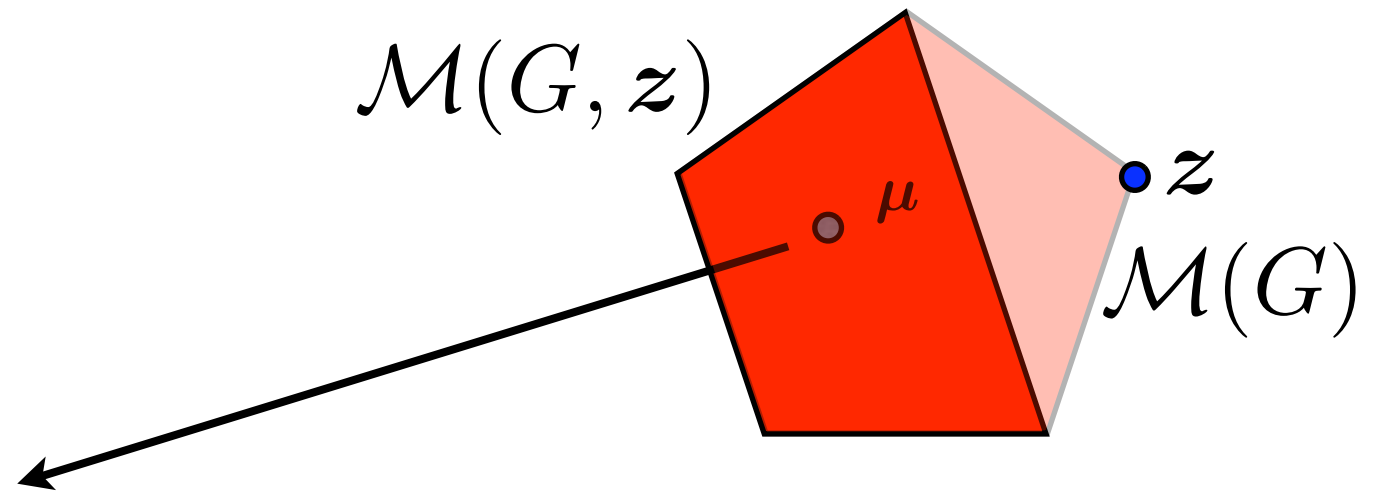
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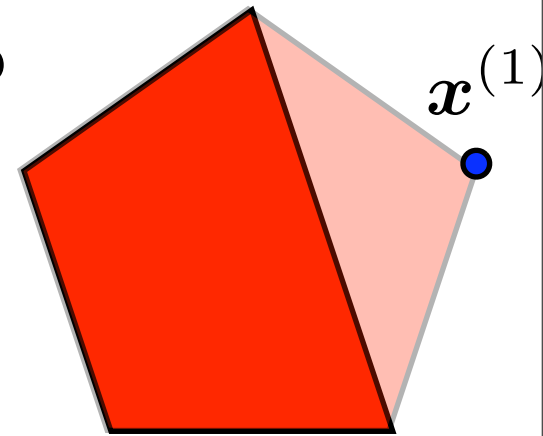


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LP for the 2nd best problem

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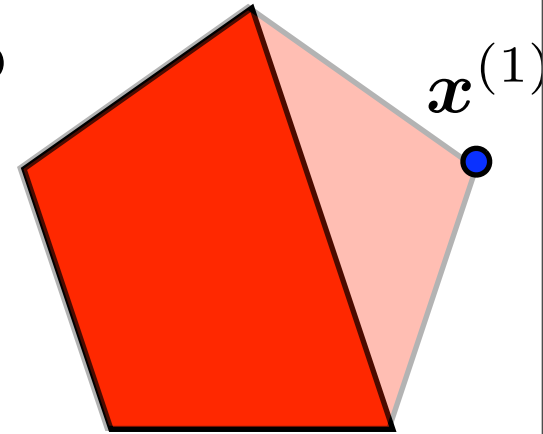
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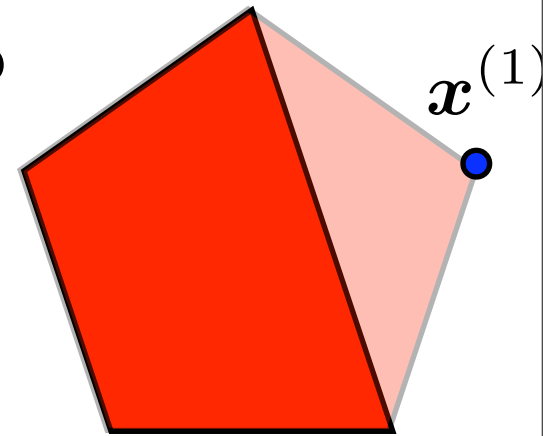


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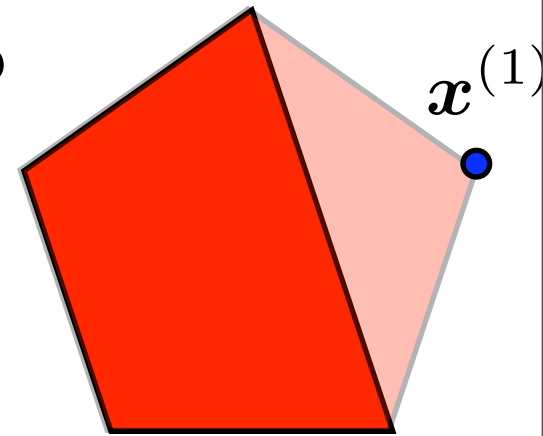


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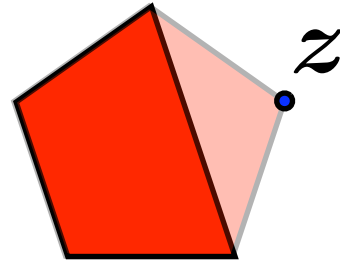
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Outline

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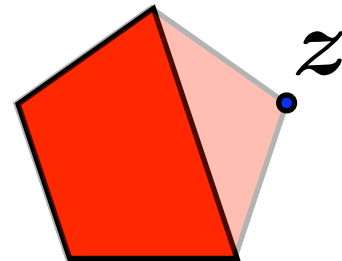
Adding inequalities to $\mathcal{M}(G)$

z



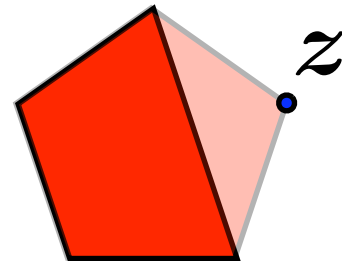
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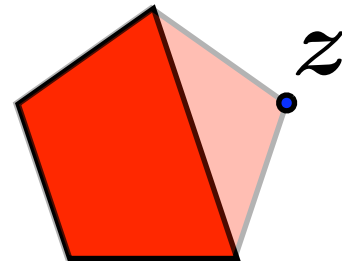
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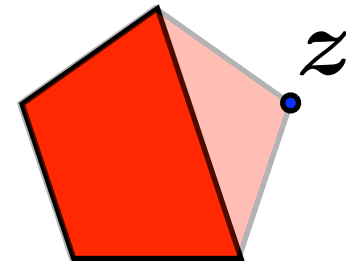
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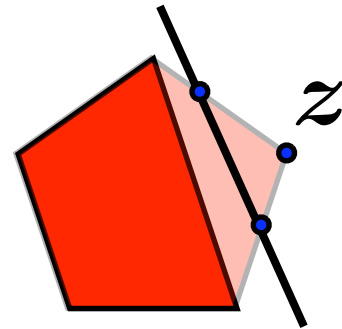
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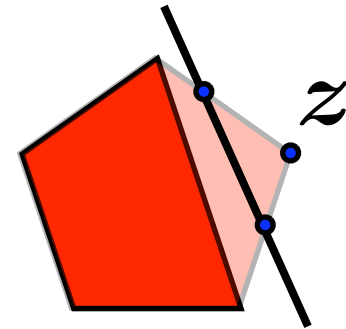
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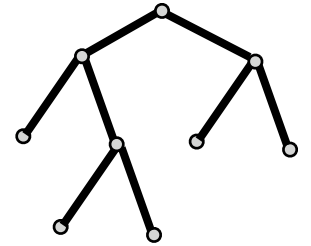


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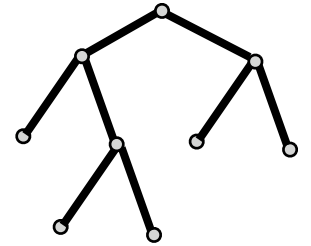


The tree case



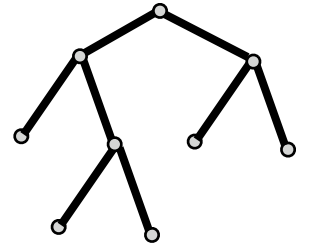
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- Focus on the case where G is a tree



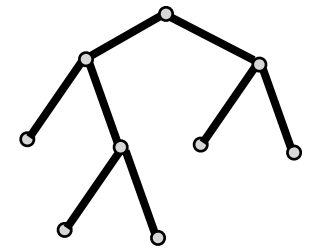
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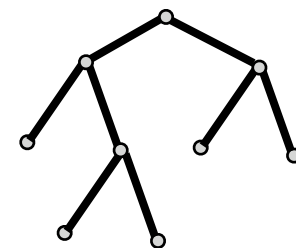
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$$I(\mu, z) = \sum_i (1 - d_i) \mu_i(z_i) + \sum_{ij \in G} \mu_{ij}(z_i, z_j)$$

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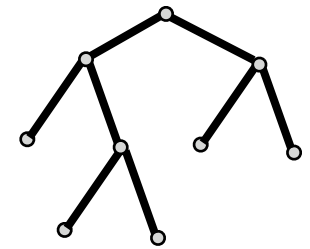


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Bethe: $H(\mu) = \sum_i (1 - d_i) H_i(X_i) + \sum_{ij \in G} H(X_i, X_j)$

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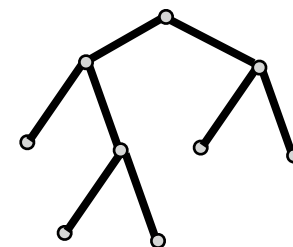
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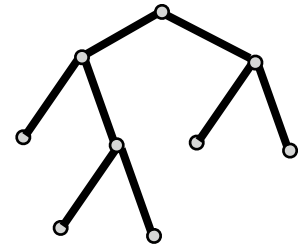
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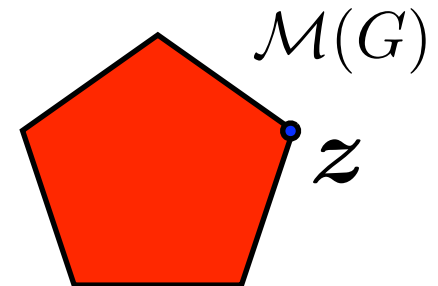
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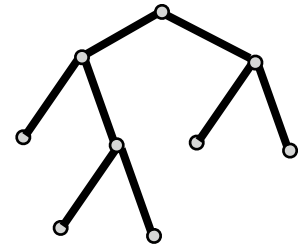
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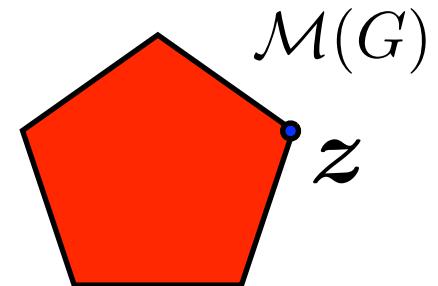


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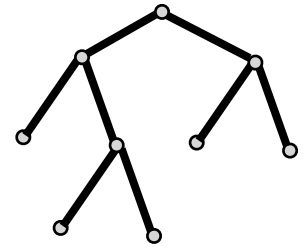
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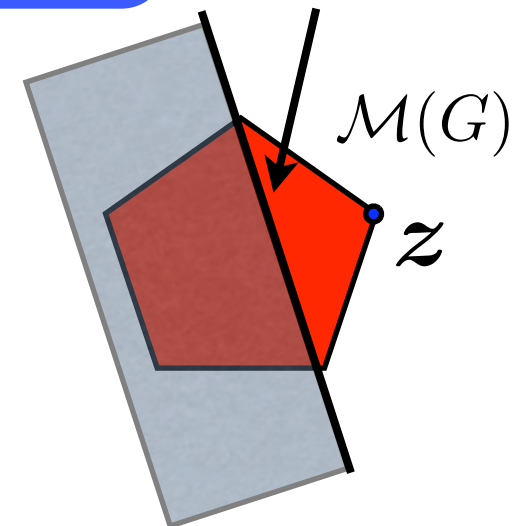


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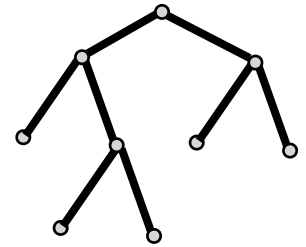
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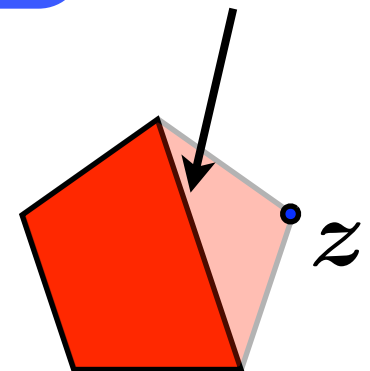


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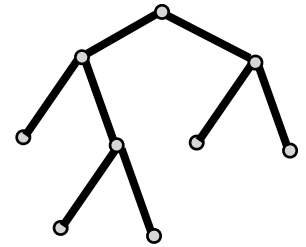
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$\mathcal{M}(G, z)$

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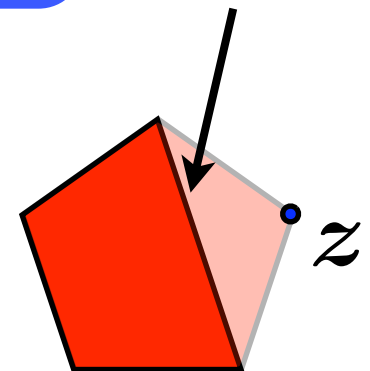


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$\mathcal{M}(G, z)$

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$$F(\mu) = \begin{cases} \min & p(\mathbf{z}) \\ \text{s.t.} & p_{ij}(x_i, x_j) = \mu_{ij}(x_i, x_j) \\ & p_i(x_i) = \mu_i(x_i) \\ & p(\mathbf{x}) \geq 0 \end{cases}$$

Proof

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- In fact we can show that for trees:

$$\mu \in \mathcal{M}(G) \quad \longrightarrow \quad F(\mu) = \max\{0, I(\mu, \mathbf{z})\}$$

Proof - key ideas

$$F(\boldsymbol{\mu}) = \begin{cases} \min & p(\mathbf{z}) \\ \text{s.t.} & p_{ij}(x_i, x_j) = \mu_{ij}(x_i, x_j) \\ & p_i(x_i) = \mu_i(x_i) \\ & p(\mathbf{x}) \geq 0 \end{cases}$$

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Dual:

$$\begin{aligned} \max & \quad \lambda \cdot \mu \\ \text{s.t.} & \quad \sum_{ij} \lambda_{ij}(x_i, x_j) + \sum_i \lambda_i(x_i) \leq 0 \quad \forall x \neq z \\ & \quad \sum_{ij} \lambda_{ij}(z_i, z_j) + \sum_i \lambda_i(z_i) = 1 \end{aligned}$$

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Proof - Max marginals

$$\begin{array}{ll}\max & \lambda \cdot \mu \\ \text{s.t.} & \lambda(\mathbf{x}) \leq 0 \quad \forall \mathbf{x} \neq \mathbf{z} \\ & \lambda(\mathbf{z}) = 1 \\ & \lambda(\mathbf{x}) = \sum_{ij} \lambda_{ij}(x_i, x_j) + \sum_i \lambda_i(x_i)\end{array}$$

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● Use max-marginals:

$$\begin{aligned} \bar{\lambda}(x_i) &= \max_{\hat{x}:\hat{x}_i=x_i} \lambda(x) \\ \bar{\lambda}(x_i.x_j) &= \max_{\hat{x}:\hat{x}_i=x_i, \hat{x}_j=x_j} \lambda(x) \end{aligned}$$

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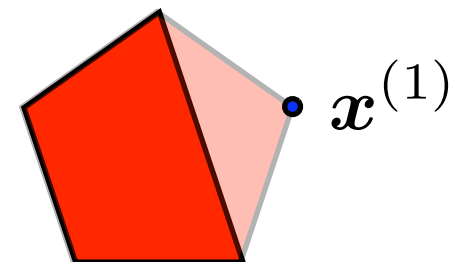
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• Rewrite: $\lambda(\mathbf{x}) = \sum_i (1 - d_i) \bar{\lambda}(x_i) + \sum_{ij \in T} \bar{\lambda}_{ij}(x_i, x_j)$

• Result follows after some algebra

Tree Graph - Summary

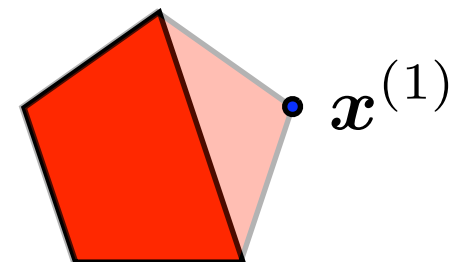
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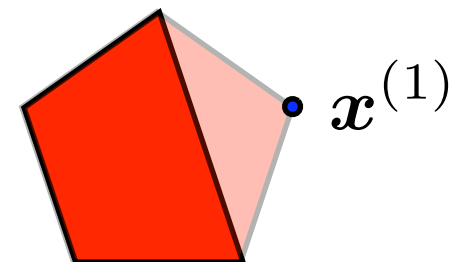
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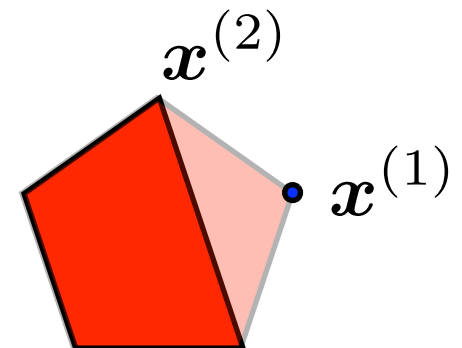
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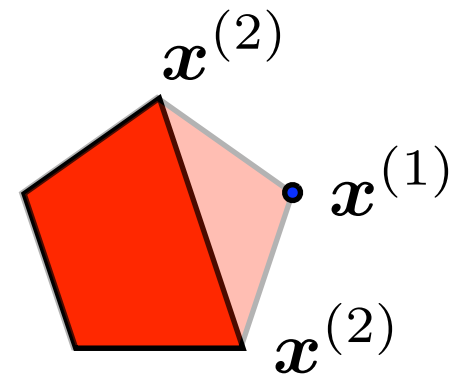
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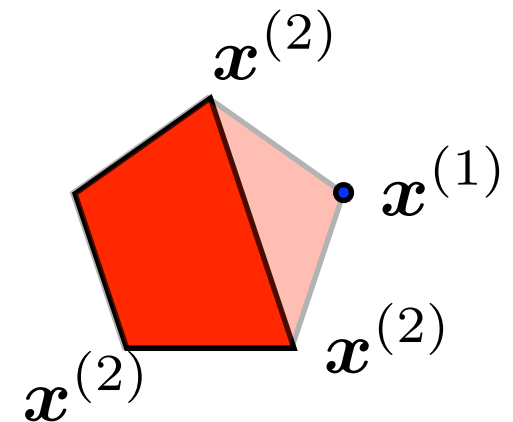
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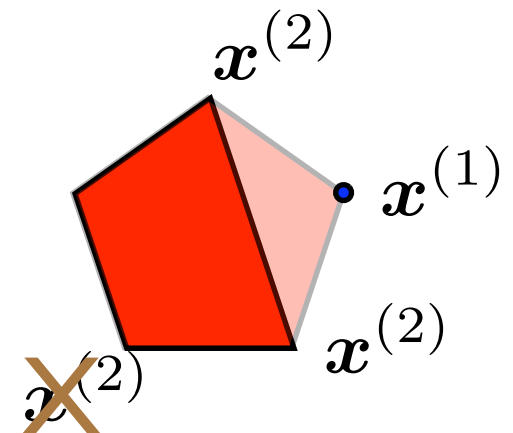
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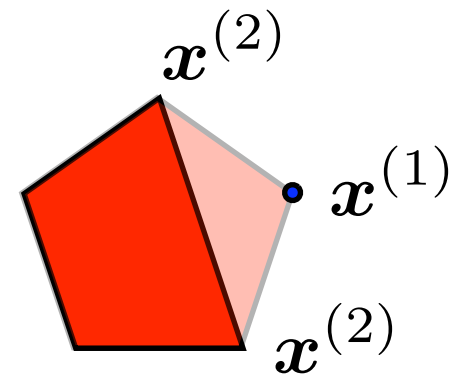
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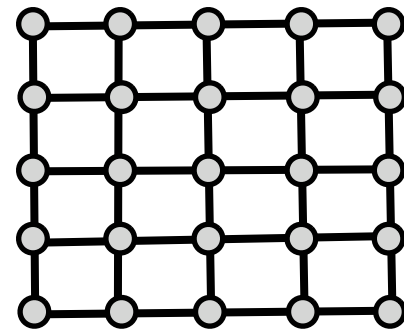
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Non tree graphs



- Any graph can be converted into a junction tree
- We can apply our tree result there
- For a junction tree with cliques C and separators S , the inequality is:

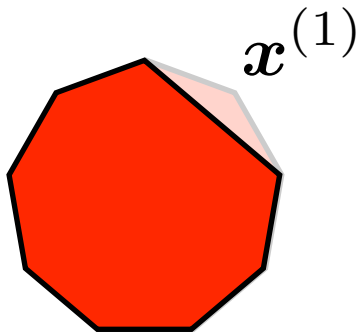
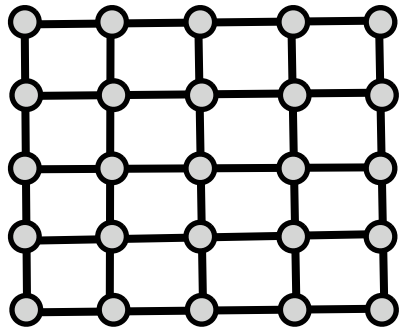
$$\sum_{S \in \mathcal{S}} (1 - d_S) \mu_S(z_S) + \sum_{C \in \mathcal{C}} \mu_C(z_C) \leq 0$$

- Specifying the marginal polytope requires a number of variables exponential in the tree width. Not practical.

Outline

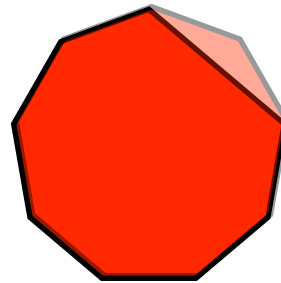
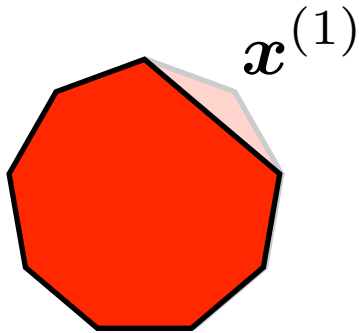
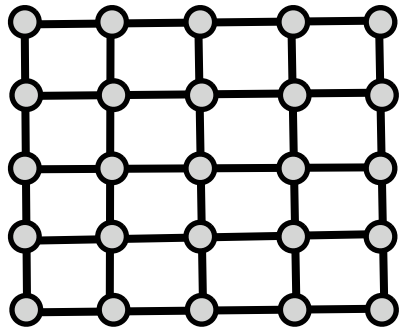
- LP formulation of the MAP problem
- **LP for 2nd best**
 - General (intractable) exact formulation
 - Tractable formulation for tree graphs
 - **Approximations for non-tree graphs**
- Experiments

Non trees - Approximations



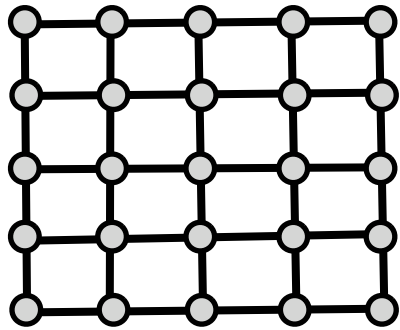
True $\mathcal{M}(G, x^{(1)})$

Non trees - Approximations

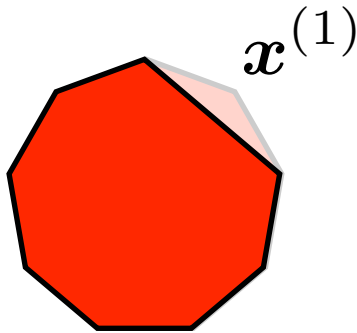


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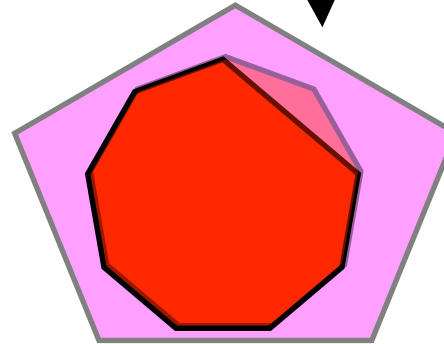
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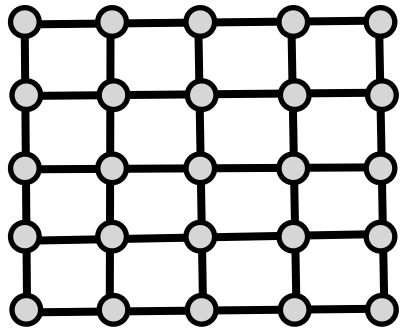
Outer bound on $\mathcal{M}(G)$



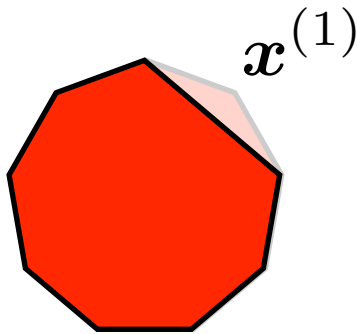
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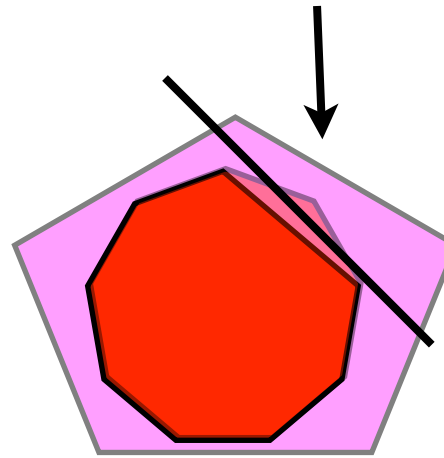
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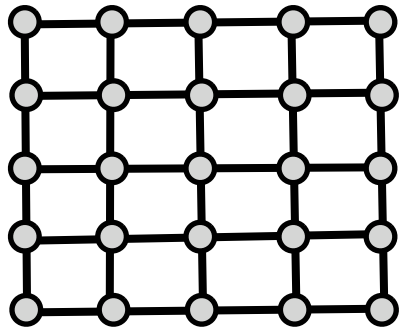
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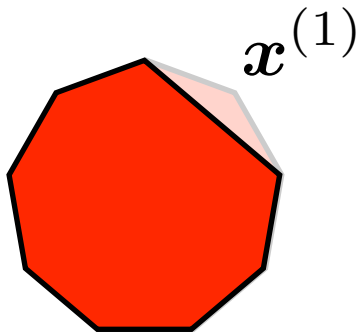
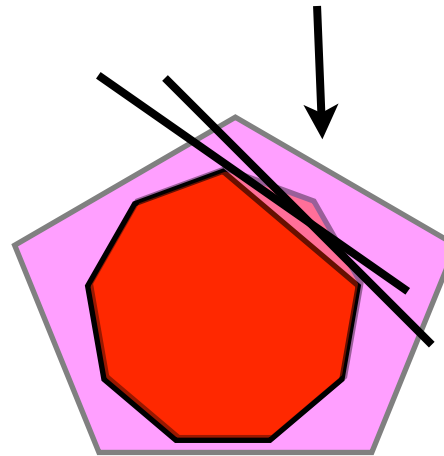
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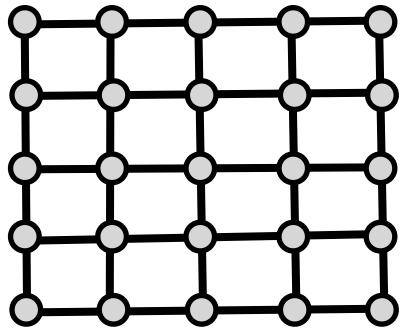


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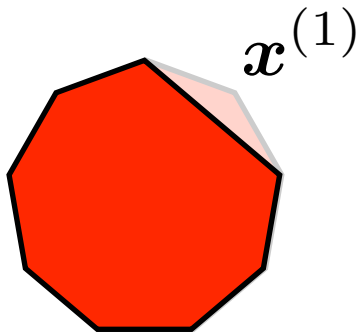
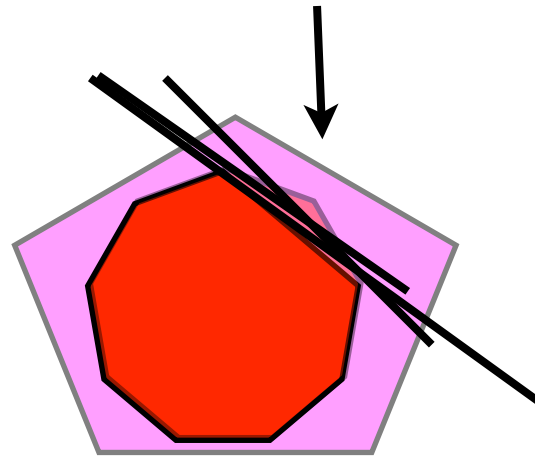


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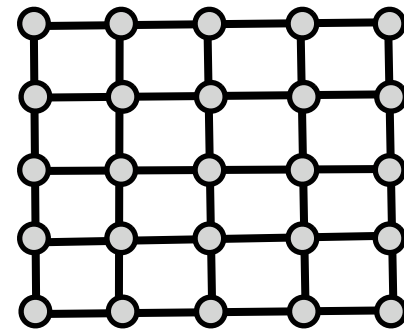
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Spanning tree inequalities

- Give a spanning subtree T of G define

$$I^T(\mu, z) = \sum_i (1 - d_i) \mu_i(z_i) + \sum_{ij \in T} \mu_{ij}(z_i, z_j)$$

- And the constraint: $I^T(\mu, z) \leq 0$

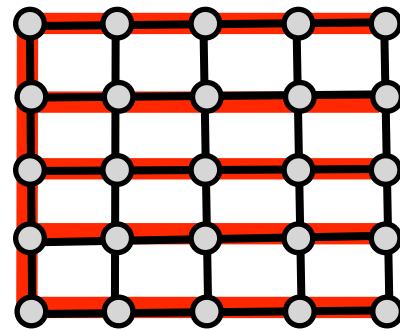


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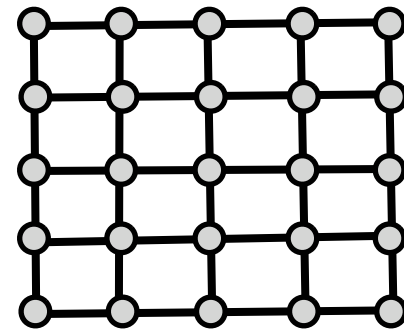


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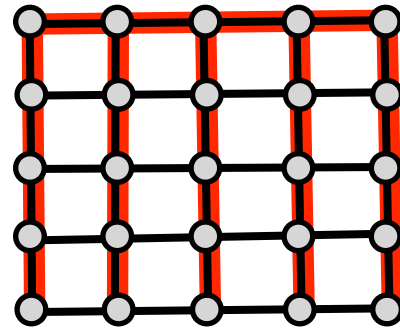


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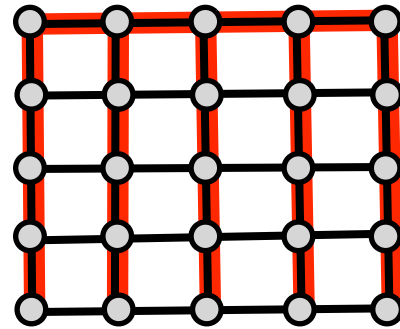
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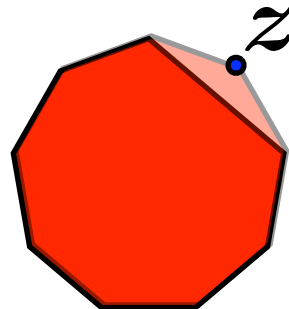
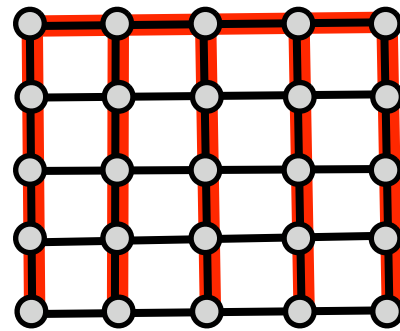
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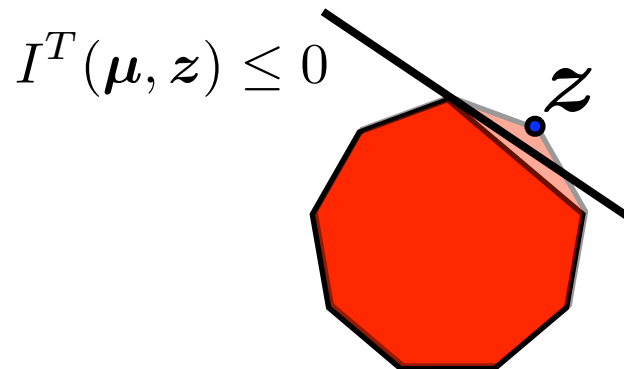
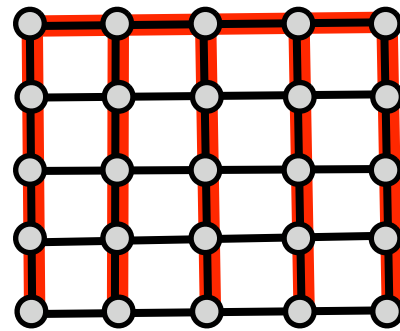
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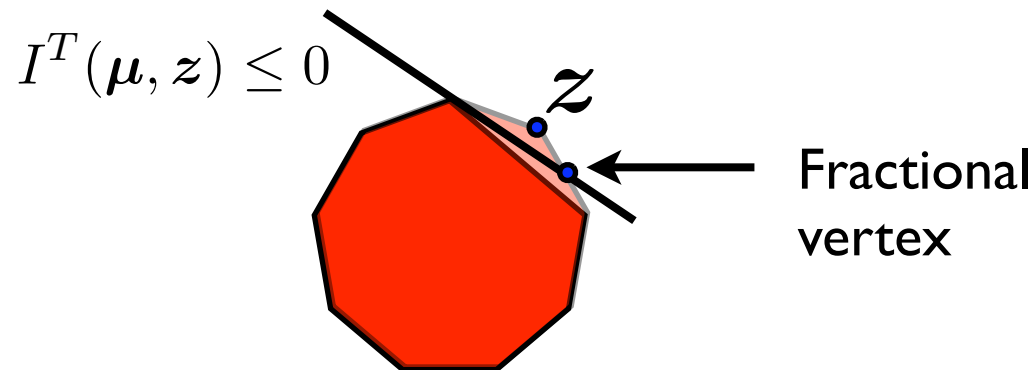
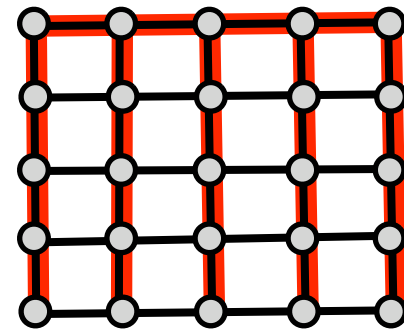
Spanning tree inequalities

- Give a spanning subtree T of G define

$$I^T(\mu, z) = \sum_i (1 - d_i) \mu_i(z_i) + \sum_{ij \in T} \mu_{ij}(z_i, z_j)$$

- And the constraint: $I^T(\mu, z) \leq 0$

- Separates \mathbf{z} from the other vertices but might result in fractional vertices



Adding all spanning trees

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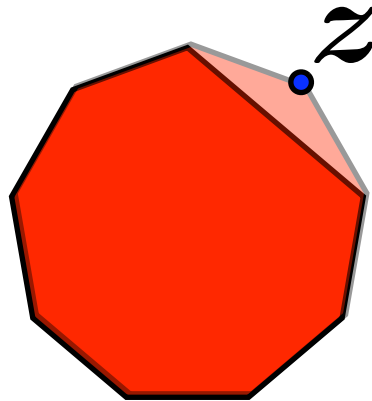
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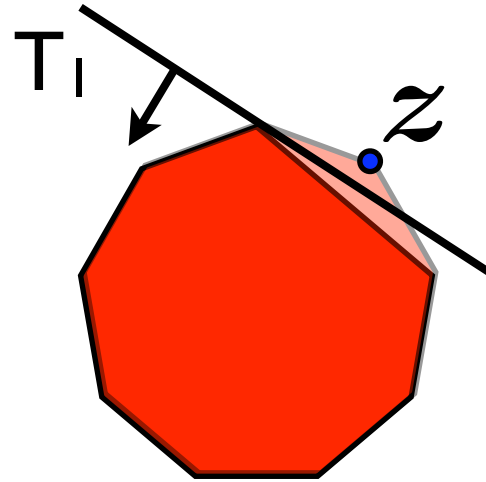
- Can we add **all** spanning tree inequalities efficiently?
- Yes, via a cutting plane approach:
 - Start with one inequality
 - Solve LP
 - If solution is fractional, find a violated tree inequality (if exists) and add it

Cutting Plane Algorithm

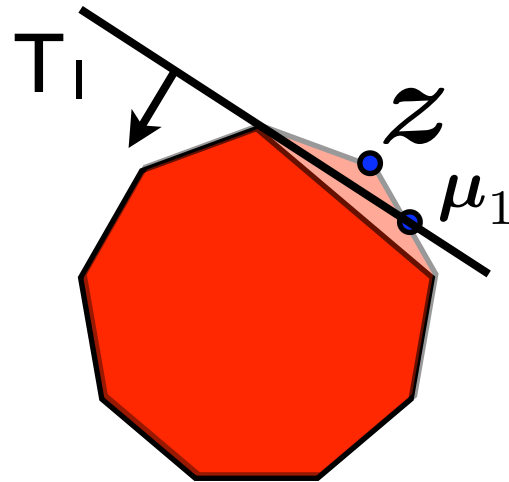
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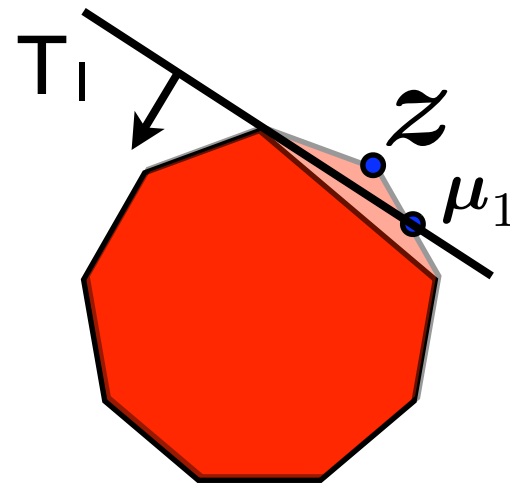
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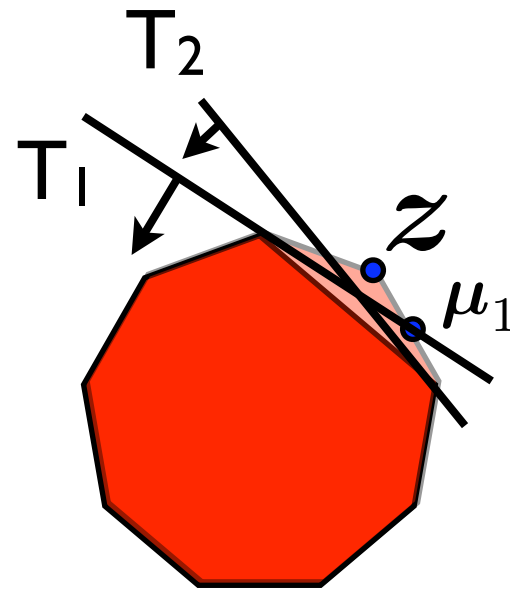


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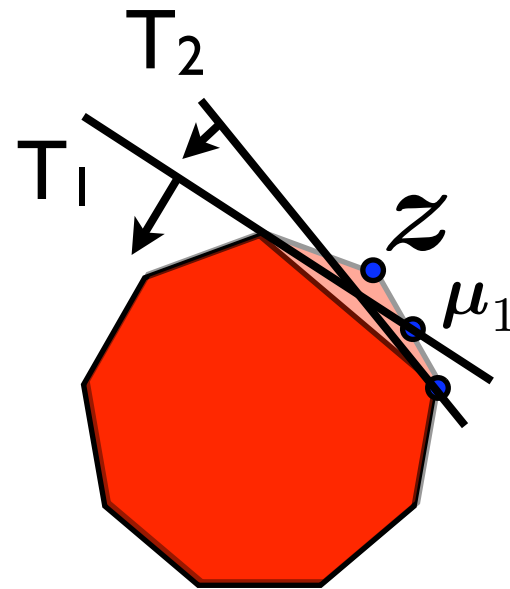
Is there a tree inequality that μ_1 violates?

Cutting Plane Algorithm



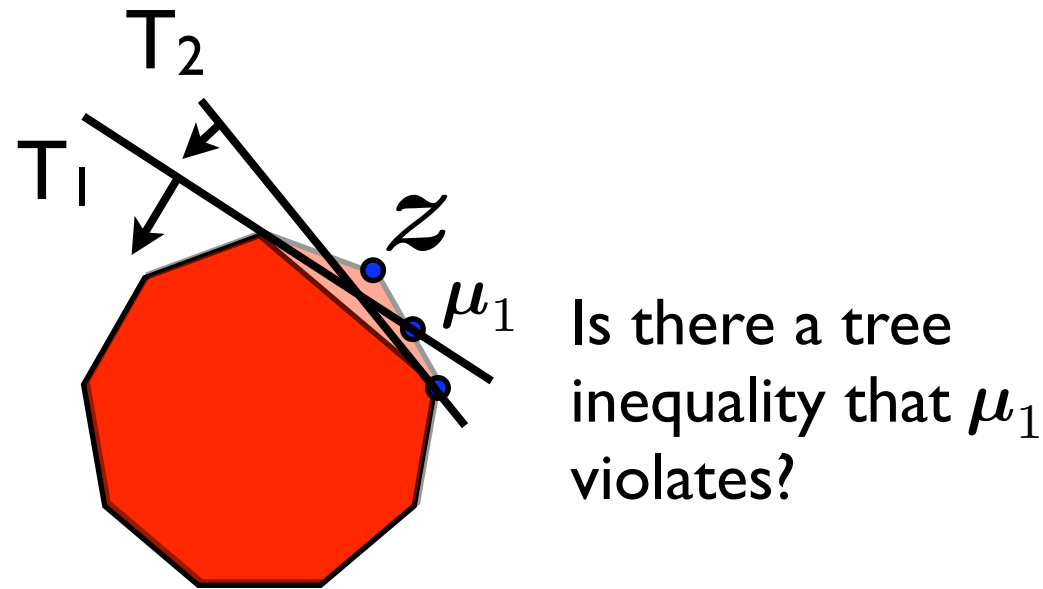
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Is there a tree inequality that μ_1 violates?

Cutting Plane Algorithm



- How do we find a violated tree inequality?
- Note: Even all spanning tree inequalities might not suffice

Finding a violated spanning tree

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Fixed

- Decomposes into edge scores. Maximizing tree can be found using a maximum-weight-spanning-tree algorithm (e.g., Wainwright 02)

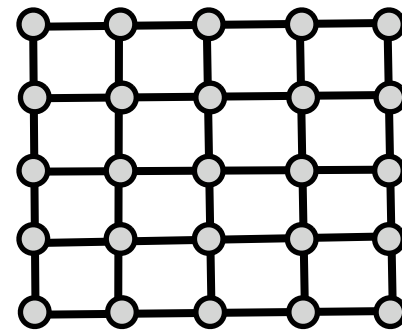
Experiments

- Alternative algorithms for approximate 2nd best:
 - Using approximate marginals from max-product (BMMF; Yanover and Weiss 04)
 - Lawler/Nillson (72,80) - Partition assignments $x \neq x^{(1)}$:

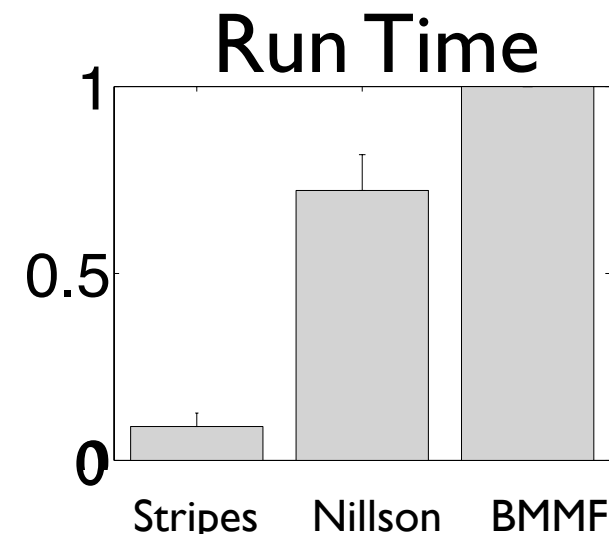
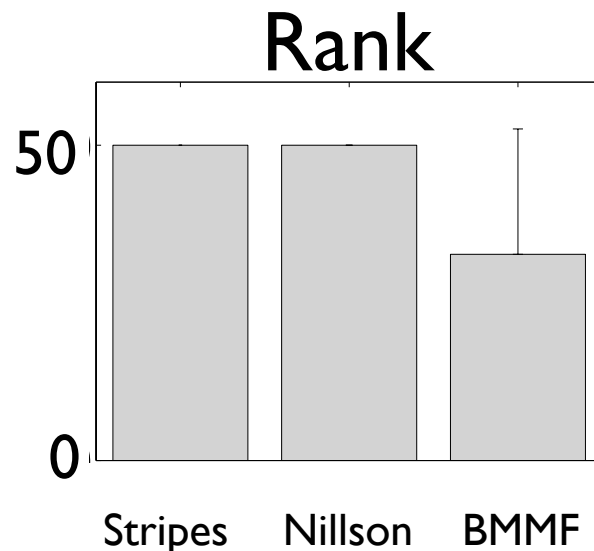
$$\begin{array}{c|c|c|c|c}
 x_1 \neq x_1^{(1)} & x_2 = * & x_3 = * & \dots & x_n = * \\
 x_1 = x_1^{(1)} & x_2 \neq x_2^{(1)} & x_3 = * & \dots & x_n = * \\
 \vdots & \vdots & \vdots & \vdots & \vdots \\
 x_1 = x_1^{(1)} & x_2 = x_2^{(1)} & x_3 = x_1^{(3)} & \dots & x_n \neq x_1^{(n)}
 \end{array}$$

- Maximize over each part approximately. Cost $O(n)$
- Our algorithm: STRIPES

Attractive Grids

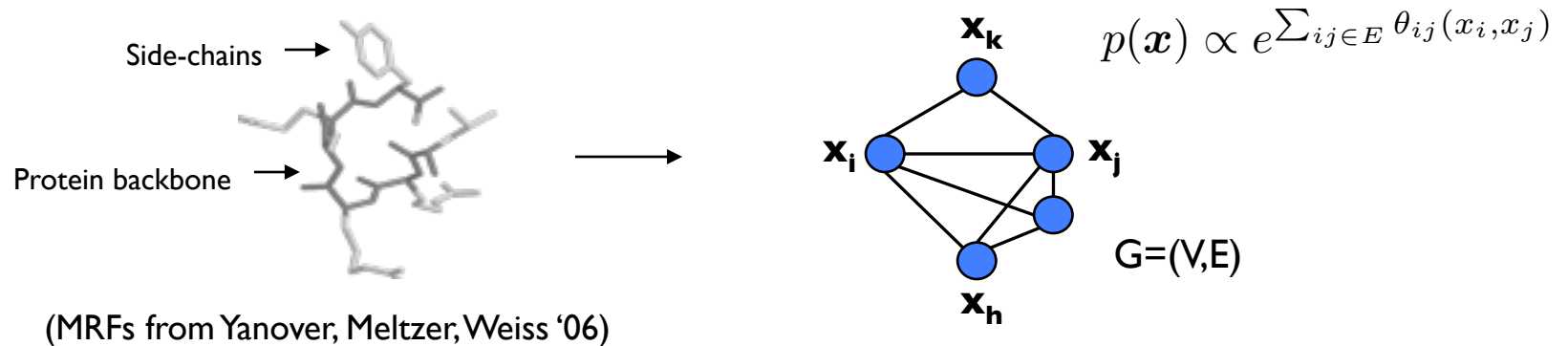


- Ising models with ferromagnetic interaction
- The local-polytope guaranteed to yield exact first best (but not equal to the marginal polytope)
- Goal: Find 50 best. Stripes and Nillson find all of them exactly. Up to 19 spanning trees added



Protein Side Chain Prediction

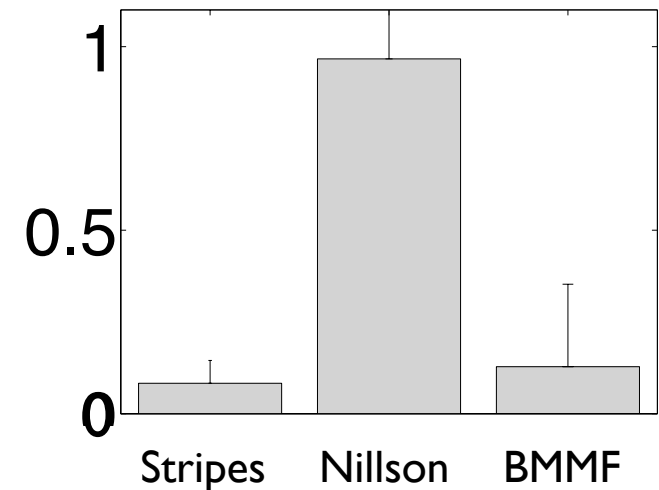
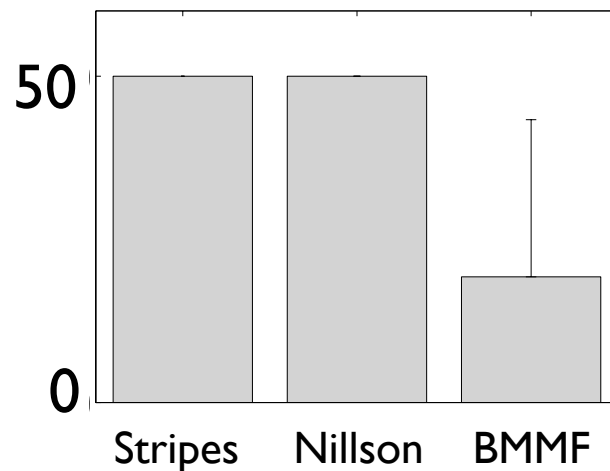
- Given protein's 3D shape (backbone), choose most probable side chain configuration



- Can be cast as a MAP problem
- Important to obtain multiple possible solutions

Protein Side Chain Prediction

- Stripes found the exact solutions for all problems studied
- In some cases, we used a tighter approximation of the marginal polytope (Sontag et al, UAI 08)



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Summary

- The 2nd best can be posed as a linear program
- For trees differs from 1st best by one constraint only
- For non-trees, approximation can be devised by adding inequalities for all spanning trees
- Empirically effective